Edward M. Siomacco, Jr.

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OBJECTIVE

To provide collaborative leadership and produce powerful and engaging visual effects and animation in a highly motivated team-oriented environment

RELEVANT WORK EXPERIENCE

Sr. Technical Director, Sony Pictures Imageworks

Culver City, CA 2005-Present

Cloudy with a Chance of Meatballs 2 — Hair and Cloth Lead

Hotel Transylvania – Hair and Cloth Lead

The Smurfs – Hair and Cloth TD / Digital Grass and Flowers

Alice in Wonderland – Hair and Cloth Setup TD

Cloudy with a Chance of Meatballs – Hair and Cloth Setup TD

I Am Legend – Hair and Cloth Setup TD

Spiderman 3 – Hair and Cloth Setup TD / FX TD

Open Season – Hair and Cloth TD

- Set up and maintained cloth shot pipeline
- Led and trained large teams of artists
- Built cloth/hair/skin rigs for simulation
- Developed tools for Katana, Maya, and Nuke using Mel and Python
- Groomed hair for digital characters
- Created grass and flowers for digital sets
- Created final hair/cloth movement through simulation and deformation systems

Technical Animator, Rigging Dept., Rhythm and Hues Studios

Los Angeles, CA

2005

The Chronicles of Narnia: The Lion, The Witch, and The Wardrobe

 Created final hair/cloth movement through dynamics and deformation systems

MASTER'S DEGREE Clemson University

M.F.A. in Digital Production Arts

Clemson, SC

2005

BACHELOR'S DEGREE

North Carolina State University **B.S. in Business Management**

Raleigh, NC

2001

Minors: Computer Science, Art and Design

SKILLS Programming Languages: MEL, Python, C++, C, Open GL

Software: Maya, Katana, Nuke, Final Cut Pro X, Adobe Creative Suite

Operating Systems: Linux, Mac OS, Windows **Other:** Illustration, Visual Development, Videography

AWARDS

Academy Award Nomination for Visual Effects (2005)

The Chronicles of Narnia: The Lion, The Witch, and The Wardrobe

SIGGRAPH SPACE, Honorable Mention (2005)

The Adventures of Space Cat

RELEVANT COURSEWORK College credits in C++ , Data Structures, Discrete Math, String Processing

Languages, Intro to OpenGL